

Call for Papers

Architectonics Of Game Worlds – On Aesthetics and Mechanics, Spaces and Places, Rhythms and Philosophies

Workshop, University of Cologne, 18th and 19th March 2019

911 Modulbau, Weyertal 119a, Seminarraum S224

Organiser: Marc Bonner (Department for Media Culture and Theatre, University of Cologne)

The workshop welcomes contributions of MA and PhD students from a wide range of disciplines. As it will be held in context of the DFG funded research project 'Offene-Welt-Strukturen: Architektur, Stadt und Landschaft im Computerspiel', the focus is on approaches towards video games as spatial, architectural or world phenomena.

The two (under-)graduate panels will frame the two-day workshop, with a program constituted of international participants well known within Game Studies and the adjacent fields (see flyer).

The goal is to enable young academics to present their research interests, approaches, methods and/or projects. These may be specific parts of their work, a thesis or aspects of a broader, transdisciplinary perspective put in a new context. With an international audience of fellow scholars, the workshop offers the opportunity of receiving feedback, initiating discourse and networking in the academic field of Game Studies. Already submitted dissertations may be presented, as well as works in progress addressing academic issues and offers opportunities to ask questions concerning topics, scientific approaches and the like.

Given the international audience, the presentations must be in English, consisting of a 15-minute talk, followed by a 5-minute discussion.

Topics should relate, but are not limited to:

- Game Worlds
- Worldbuilding
- Architecture(s)
- Landscape
- Topology/Topography
- Wilderness/Eco-Critical/Environmentalism in Game Worlds
- Philosophy/Phenomenology
- Game Mechanics/Game Design
- Staging Historicity
- Environmental Storytelling
- Sound and Gameworlds
- In-Game Photography
- Scopic-Regimes
- Theory of Space
- Agency and Subjectivity in Context of the Staged Game Spaces
- ...

Please send abstracts in English of no more than 250 words to mbonner@uni-koeln.de by **Monday, December 17th**.

Note: Travel and accommodation expenses can be covered in specific cases, provided approval is granted after inspection.